#### Overview Airborne Separation Assurance: Issues and research questions







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#### Outline

- Pioneering age: research on feasibility question
- Research age: research questions
- Implementation: evolution vs. revolution



#### Pioneering age

• Is it feasible to safely make a conceptual design of Free Flight with airborne separation assurance?



#### What is Free Flight?

Today's "unfree flight"







#### More centralised control: 4D bubbles





#### Revolutionary approach: Free Flight









# Why Free Flight?

- Self-optimisation
  - Horizontally
    - Direct routes
    - Optimal economic speed
  - Vertically
    - Optimal altitude cruise climb
- En-route: Airborne Separation Assurance (no ground ATC)



#### Free Flight decentralisation of ATC

- "Free Flight leads to a dangerous jungle with a centrally coordinating element like ATC"
  - "Pilots do not have the time, training, and mental capacity to play air traffic controller on top of flying the aircraft"

'Vrij vliegen is sneller en veiliger'

#### Onderzoeker bepleit chaos in luchtruim

#### AMSTERDAM • RICHARD MOOYMAN

Schaf de luchtverkeersleiding af en laat piloten op eigen houtje via de kortste route naar hun bestemming vliegen. Dit is volgens onderzoeker J. Hoekstra van het Nationaal Lucht- en Ruimtevaartlaboratorium(NLR)

middelde van 43 minuten.

Volgens het plan van het NLR worden vliegtuigen uitgerust met apparatuur waarmee de bemanning zelf alle andere toestellen in de wijde omtrek kan waarnemen. De gezagvoerder is dan verkeersleider voor zijn eigen toestel. Koerst hij op een vertragingen. Luchtvaartmaat-

De capaciteit van het luchtruim neemt fors toe als de vliegbanen op grote hoogte worden afgeschaft. De overbelaste vliegroutes in het versnipperde Europese luchtruim zijn nu een van de belangrijkste oorzaken van de toenemende

over de verkeersregels in de lucht. Verkeersleidingscentra moeten bevoegdheden inleveren en vliegtuigen dienen met speciale apparatuur te worden uitgerust. Overigens blijven verkeersleiders wel nodig om het starten en landen te begeleiden.

Het NLR kwam onlangs al in

#### "Research Scientist argues for more Chaos in Airspace"



#### Hypothesis tree



#### Hypothesis tree sub-tree (branch)

#### Technical



#### Three simultaneous tracks

- Analysis (many different tools, a.o. TMX still used by NASA, Raytheon, NLR)
- Off-line simulation (on desktop computers with traffic simulators)
- On-line simulation (human in the loop, research flight simulator



# En-route: 'flight traffic rules





Small manoeuvres

# Prototype procedure & cockpit systems









'Emergence' problem of Free Flight: Compare with Conway's Game of Life

#### Micro-level: simple rule, If sum cells around cell

- 0,1 = cell 'dies'
- 2 = cell 'survives'
- 3 = 'birth'
- 4-8 = cell 'dies'

#### Macro-level: complex patterns











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#### **Offline simulation - Traffic Manager**



**T**UDelft



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**T**UDelft

#### The wall





# Circular conflict ("superconflict n=8")





#### Simulation configuration on-line



#### Invention: Predictive ASAS



Algorithms for "Don't go" indications:

- Track
- Vertical speed
- Speed





#### Human-in-the-Loop experiment 97 Results





#### Task comparison Controlled vs. Free Flight





# This is Free Flight



#### This is today's Controlled Flight



#### Imagine this metaphore...







#### Please de-conflict....





#### Fundamental, mathematical reason to de-centralise



$$p_{c_g} = \frac{1}{2}N(N-1)p_2$$

$$p_{c_a} = (N-1)p_2$$



#### Sufficiently feasible to continue

- But there were many shortcuts:
  - Implicit coordination, with state-based CD&R, no priority at certain high densities in the cruise phase with a given display and alerting system seems feasible
- Next question: what is best solution in the interest of safety, capacity and acceptability?



# Research age: To do list

- Conflict prevention
  - Dynamic density/flow management
  - Traffic awareness HMI
- Conflict detection:
  - Lookahead-time
  - Level of Intent information
  - Protected zone dimensions
- Conflict Resolution:
  - Priority or co-operative manuevering
  - Multi-aircraft conflicts: sequential or summing? Priority solving?

- Flight phase: only cruise or also lower?
- Mixed equipage
- Partial delegation of responsibility (operations)? Role air-ground.
- Which Human-Machine Interface?
  Level of automation?

Safety comparison







#### Priority or no priority?



# Priority or no priority?

- Priority and sequential solving
  - lower workload
  - less prone to gaming
  - more suitable for flight plan deconfliction

- Cooperative and summing of resolution vectors
  - stability of multiple aircraft conflicts
  - more robust
  - more suitable for basic mode deconfliction



#### Relation intent/priority

• Levels of intent:

- None (pure state based)
- Target values (MCP or FMS current leg)
- Flight plan (waypoint list)
- Link with priority/negotiation/multi-aircraft effect
- Implementation/safety issues (false alerts vs. missed alerts vs. late alerts)

(see diagrams on flip-over)



# Mixed Equipage



- Segregated airspace or not?
- Mandatory equipage or benefit structure?



#### Implementation age

- Standardisation
- Evolution vs. revolution





#### Let's make it safe!



